**PLEASE NOTE THE FOLLOWING LOCAL RULES**

**League Rules:**

1. We use primarily USSSA rules; however, our local rules supersede any USSSA rules
2. Teams must have 9 players to play the game. Even the Mixed League. If the team is short a female, they MUST have a female in the outfield until the 10th player shows up
3. The teams may play with 9, but when that 10th spot comes up to bat, it is an out
4. Injured player
	1. If you have 10 players and one is injured and you don’t have a replacement, you may finish with 9 players. If you have less than 9 players, you then forfeit the game.
5. **ALL** players must be 18 yrs. old and if asked, must provide verification (valid driver license). If no verification is provided then the player may not play.
6. **Ejections**
	1. Anyone dropping the F bomb will be immediately ejected from the game and will receive a mandatory 2 week suspension. Any suspensions will apply to all leagues that player is in. If, that player’s team has a bye or rain out during the suspension period, the suspension will carry over to the next week. If a player is suspended a second time during the season for any reason, they will then be suspended for one year from the date of their suspension
	2. If a player is ejected from the game, you may replace that player with a legal substitute. That player must be ready to play immediately. There is no grace period. Play must continue quickly.
	3. If you have 10 players and one is ejected you may not play one player short. If you don’t have a legal sub, you forfeit the game
	4. If a player is ejected:
		1. There will be a suspension
			1. Length of suspension to be determined by the umpire chief and the game officials. The minimum suspension will be 2 weeks, not 2 games, but 2 weeks. This will be non negotiable. The umpires decision is FINAL
7. **Mercy Rule:**
	1. The game will be called if one team is ahead by the following:
		1. 20 runs after 3 innings
		2. 15 runs after 4 innings
		3. 10 runs after 5 innings
8. **To Speed up the Games: PLEASE NOTE CHANGE FROM PREVIOUS YEARS**
	1. *Play no longer starts with a 1 and 1 count. USSSA rules state 0-0 count and no free foul*
9. **REMEMBER!**
	1. Players may only play for 1 team per season.  Once you are on the scorecard, you can only play for that team.  Please don't call and ask me to make any exceptions. All Players MUST be registered and paid with Lancaster Parks & Recreation and wear a uniform
10. **League Tiebreakers:**
	1. First tiebreaker is head to head competition
	Second tiebreaker is run differential against the opponent(s) you are tied with
11. **GAME TIME LIMITS:**
	1. All games will have a 1 hour and 15 minute time limit.  If an inning isn’t finished after the time limit, we will go back to the last complete inning to determine the winner.  It is the UMPIRES who decide if we go back or complete the game.  No arguing about their decision
12. **Game cancellations**
	* 1. Team Captains will be notified by Lancaster Parks & Recreation via Email if a game is cancelled due to weather or other reason. It is the team captain’s responsibility to notify team members.
		2. IF a game is cancelled, it will be rescheduled to play the FOLLOWING week on Friday. If you team is unavailable, you forfeit.
13. **FORFEITS**
	1. Forfeits MUST stop.  You ruin it for everyone when you don’t show up.  After the first forfeit, you must pay $40 to Lancaster Parks & Recreation before your next game to get back on the schedule.  After the second forfeit, you will be dismissed from the league.
14. **Alcohol**
	1. No person shall take into or upon any Park any alcoholic beverages, either for sale to others or have in his possession for his own use or for the use of others nor shall any person give away or dispose of any alcoholic beverages in or upon any Park.  No intoxicated person will be allowed to enter or remain within any of the Parks.
	2. Any player or team caught breaking this rule will be dismissed from the League and will not be able to participate for a period of one year from the date of dismissal